MARKSUSA BIO Manager Software Guide



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MARKSUSA

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SYSTEM REQUIREMENTS —

ITEM	Minimum Requirements	Recommended Requirements
CPU	P3 400MHz or higher	P4 1GHz or higher
RAM	128MB or higher	256MB or higher
OS	Windows 98/ME/2000/XP/2003	Windows 2000 Server or higher

Optional USB Fingerprint Enroller

The USB Enroller (sold separately) allows you to enroll the fingerprints of new Users and change the enrolled fingerprint of existing ones instead of having to download this information from the lock. (See pages 7-8)

CREATE FACILITY

- Enter the facility information
 - * Indicates required field
 - Maximum password length: 20 Characters
- Click "OK" to create the facility

EDIT FACILITY

- Right click on the facility name
- Select "Edit Facility"
- · Edit the facility name and/or the password
- Click "OK"

ADD GGM

- Enter the GGM information (* Indicates required field)
 - User ID is auto filled but can be entered manually (User ID is the four digit number that identifies each User in the system. This number can be used to manually delete the User from the lock.)
 - Enter first and last name
- Click "Enroll FP" to register a fingerprint for the GGM using the optional USB enroller (See pages 7-8)

Facility	
Facility name*	Marks USA
Password*	•••••
Confirm*	•••••

ser			
User ID*	1111		
First Name*	Justin		
Last Name*	F	5	
- Fingerprint			
	el	5 : Normal	×
Matching Leve	el	0 : Default	~
Fingerprir	nt	Enroll FP (0)
			0)

NOTE

With the BIO Manager Software you can enroll users at the door and then download their User ID's and fingerprints to the software. Once your Users are downloaded, your facility can be maintained on your PC. (See Lock Management on pages 5-6)

ADDING NEW USERS TO SOFTWARE

- Right click on "User & Group Maintenance" or right click on an existing group (GGM group is <u>NOT</u> a valid option)
- Select "Add User"
- Enter the User information (* Indicates required field)
 - First and last name
 - User ID is auto filled but can be changed
- · Select the registration and matching levels
- Click "Enroll FP" to register a fingerprint using the optional USB fingerprint enroller

EDIT USER

- · Click on the group containing the User to be edited
- Check the box next to the User to be edited
- Click the "Edit User" button
- Click "OK" to confirm

- 		
User ID* 1	1112	
First Name* F	łay	
Last Name* K		
- Fingerprint		000
Reg. Level	5 : Normal	Y
Matching Level	0 : Default	~
Fingerprint	Enroll FP (0)

DELETE USER

- Click on the group containing the User(s) to be deleted
- Check the box next to the User(s) to be deleted
- Click the "Delete User" button
- Click "OK" to confirm and delete the User(s)

ADD HOLIDAYS -

Users in groups 4 and 5 will be denied access on the day(s) set for the holiday. These Users can be granted access on a holiday by setting a holiday schedule.

- · Right click on "Holidays"
- · Select "Add Holiday"
- Enter the name of the holiday
- · Choose the start and end dates from the drop down menus
- · Click "OK" to add the holiday

EDIT HOLIDAYS

- · Click on "Holidays"
- · Check the box next to the holiday to be edited
- · Click "Edit Holiday"
- Change the name, start date and/or end date
- Click "OK"

ADD GROUP (See Group Descriptions on Page 8)

- · Right click on "User & Group Maintenance"
- Select "Add Group"
- Enter the group name
- Select the group number from the drop down menu

EDIT GROUP

- · Right click on on the group to be edited
- · Select "Edit Group"
- Change the group name and/or group number
- Click "OK"

DELETE GROUP

- Right click on on the group to be deleted
- Select "Delete Group"
- Click "OK" to delete the group
 - If there are Users assigned to the group you will be prompted with the following; "There are Users assigned to this group. Do you want to keep them in the system?"
 - Click "Yes" to keep the users in the system
 - Users will be placed in the unassigned group
 - Click "No" to delete the Users along with the group

oliday		
Name*	Labor Day	
Start Date	7 💌	Septembei 🗸
End Date	7 💌	September
Note : Holida maintained a		and need to be liday falls on

Group		
Group Name	Managers	
Group Number	2 (GM)	~

CHANGE GROUP -

Users can be shifted from one group to another group.

- Click on the group containing the User(s) to be moved
- Click the "Change Group" button
- Check the box next to the User(s) to be moved
- Select the desired group from the drop down menu
- Click "OK" to complete the move

hift Group	nift Group				
Shift Group (00) Unassign	ed> 02 Mar	nagers 🗸			
All Select	All Cancel				
User ID	Name	1			
V 1112	Ray K	_			
	ОК Са	incel			

ADD LOCK ———

- Right click on the facility name
- Select "New Lock"
- The Lock ID is auto filled
 - This number can be changed
 - User can enter up to a four digit ID
- Enter the lock name
- "Location" and "Notes" fields are optional
- Click "OK" to add the lock to the system

EDIT LOCK

- Right click on the lock name
- Select "Edit Lock"
- Enter the new information

DELETE LOCK

- Right click on the lock name
- Select "Delete Lock"
- Click "OK" to confirm deletion

ock ———	
Lock ID*	1
Lock name*	Front Entrance
Location	Main Office
Notes	
ОК	Cancel

LOCK SETTINGS

· Click on a lock name to display the settings for that lock

- Open Time: Sets the amount of time that the door will allow egress after a fingerprint has been accepted (1-5 seconds)

<u>- Audio:</u> Allows the User to control the volume of the lock's audible feedback (1 = Mute, 2 = Norm, 3 = High)

- <u>Three Strike Lockout</u>: This will enable or disable the lockout feature that puts the lock into a "time out" mode when a fingerprint is rejected three times (ON or OFF)

<u>- Reg. Level:</u> Sets the registration level of all Users assigned to the lock (1 = Lowest - 9 = Highest)

• This setting is overridden by the Reg. Level set during the "Add User" process

<u>- Matching Level</u>: Sets the matching level of all Users assigned to the lock (0 = Default - 9 = Highest)

• This setting is overridden but the Matching Level set during the "Add User" process

- <u>Multiple Code Entry</u>: Allows the User to increase security by requiring more than one finger to be authenticated before the lock will allow egress (Single User, Two Users, User and Manager, Two Users and Manager)

0001] Front Entrance		
Open time	3 seconds	~
Audio	2(Norm)	~
Three Strike Lockout	ON	~
Reg. Level	3: Low	~
Matching Level	3 : Low	M
Mulitple code entry	Single User	×

ADD GROUP TO LOCK —

- Right click on the lock name
- Select "Add Group"
- . Check the box next to the group(s) that will be added to the lock

- Select or De-select all the groups with the "All Select" and "All Cancel" buttons

• Click "OK" to add the group(s) to the lock

REMOVE GROUP FROM LOCK

- Right click on the group to be removed
- Select "Remove from Lock"

All Sele	All Cancel]
Group	Name	
02	Managers	

Managemer	ut			Lock Time Update Firmware
		Server		Lock Get User User Delete
UserID	Name	Group Status		UserID Status
□ 1112 □ 1113	Ray K Chris F	02 04		
			Upload >>	
			<< Download	
	number	r of users : 2		

- Right click on the lock name
- Select "Lock Management"
 - Upload the lock (Date and time is updated in the lock during upload. USB cable must be connected to the lock and the lock must be in communication mode. Refer to the User's Guide.)
 - Check the box next to the User(s) in the "Server" window that will have access to the lock
 - Use the "All Select" and "All Cancel" to select and de-select all the Users
 - Note: Changes made to the software (i.e. changes to schedules) will not affect a User unless that User is selected and uploaded to the lock(s)
 - Click the "Upload" button
 - The word "Success" will display next to the User names to confirm the upload
 - Download from lock
 - Click the "Get User" button
 - The User ID's currently enrolled in the lock will display in the "Lock" window
 - · Check the box next to the User(s) that will be downloaded
 - Use the "All Select" and "All Cancel" to select and de-select all the Users
 - Click the "Download" button
 - The word "Success" will display next to the User ID's to confirm the download

NOTE: User ID's not existing in software before download are placed in the "unassigned" group.

LOCK MANAGEMENT

- Delete users from lock
 - Click the "Get User" button
 - The User ID's currently assigned to the lock will display in the "Lock" window
 - Check the box next to the user(s) that will be deleted

- Use the "All Select" and "All Cancel" to select and de-select all the users

- Click the "User Delete" button
- The word "Delete" will display next to the User ID's to confirm that they have been deleted

- Audit Trail

(USB cable must be connected to the lock and the lock must be in communication mode. Refer to the Users Guide.)

- · Right click on the lock name
- Select "Lock Audit Trail"
- Click "Search" to display all of the event information from the lock
- Select a date range and then click "Search" to display information from the selected range
- The audit trail can be saved or printed by clicking "Save" or "Print"

SCHEDULES -

Note:

All schedule times are entered in 24 hour format

• Basic Schedule: Can be used to control the access of all Users (in groups 4 and 5) by granting them access for a set amount of time

- This does not affect the access of groups GGM, GM, and Passage
- Example: Users are granted Weekdays from 9am until 5pm
- Group Schedule: Can be used to control the access of group 4 and/or group 5 individually by granting the group access for a set amount of time.
 - This does not affect the access of groups GGM, GM, and Passage

- Examples:

- Group 4 is granted access weekdays from 9am until 5pm
- Group 5 is granted access weekends from 8am until 4pm
- Groups Schedules can not be used in conjunction with a Basic Schedule
- User Schedule: Can be used to control the access of an individual User by granting the User access for a set amount of time
 - This does not affect the access of groups GGM, GM, and Passage
 - Examples:
 - John Doe is granted access on weekdays from 9am until 5pm
 - Jane Doe is granted access on weekends from 8am until 4 pm

User Schedules can not be used in conjunction with a Basic Schedule

2009-03-18 00:00	3~ 🔲 21	009-03-18 23:59 😭	Search	Save	Print
Event Time	UserID	Name	Mode	Туре	Result
2009-03-18 09:44:59	1111	Justin F	Identification	GGM	OK
2009-03-18 09:45:07	1113	Chris F	Identification	User	No Access
2009-03-18 09:45:11	1112	Ray K	Identification	GM	OK
2009-03-18 09:45:19	1114	Bill S	Identification	Passage	OK
2009-03-18 09:45:28			Identification	User	NG
2009-03-18 09:45:31			Identification	User	NG
2009-03-18 09:45:34			Identification	User	NG
2009-03-18 09:45:41	1111	Justin F	Identification	GGM	OK
2009-03-18 09:46:04	1114	Bill S	Identification	Passage	OK
2009-03-18 09:46:11	1112	Ray K	Identification	GM	OK
2009-03-18 09:46:19	1112	Ray K	Identification	GM	OK
2009-03-18 09:46:26	1111	Justin F	Identification	GGM	OK
2009-03-18 09:46:35	1111	Justin F	Identification	GGM	OK
2009-03-18 09:46:42	1113	Chris F	Identification	User	No Access
2009-03-18 09:46:45	-		Identification	User	NG
2009-03-18 09:46:50	1113	Chris F	Identification	User	No Access
2009-03-18 09:46:59	1114	Bill S	Identification	Passage	OK
2009-03-18 09:47:04	1114	Bill S	Identification	Passage	OK

ADD BASIC SCHEDULE -

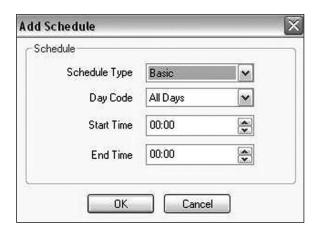
- Expand the lock to which the schedule will be applied
- Right click on "Schedules" beneath the lock name
- · Select schedule type "Basic" from the drop down menu
- · Select the day code from the drop down menu
- Select the start time and end time for the schedule (24 hour format)
- Click "OK"

ADD GROUP SCHEDULE

- · Expand the lock to which the schedule will be applied
- Right click on "Schedules" beneath the lock name
- Select "Group 4 or Group 5" from the drop down menu
- · Select the day code from the drop down menu
- · Select the start time and end time for the schedule (24 hour format)
- Click "OK"

ADD USER SCHEDULE

- Expand the lock to which the schedule will be applied
- Click on "Schedules" beneath the lock name
- Select "Group 4 or Group 5" from the drop down menu
- Select the day code from the drop down menu
- · Select the start time and end time for the schedule (24 hour format)
- Click "OK"

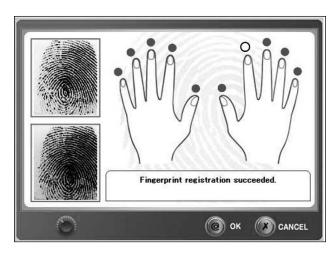


Schedule Type	User	¥
Day Code	All Days	~
Start Time	00:00	
End Time	00:00	-

FINGERPRINT ENROLLMENT VIA THE OPTIONAL USB FINGERPRINT ENROLLER

In the "Add User" window click on the "Enroll FP" button. The fingerprint registration screen (shown right) will appear.

- Click the circle that corresponds with the finger that will be enrolled
 - Index finger is recommended
- · When prompted, place your finger on the reader
- Wait for the fingerprint image to appear then remove your finger from the reader
- When prompted, place your finger on the reader once more
 - Try to position your finger the same way as the first time
- The second fingerprint image will appear and one of the following messages is displayed
 - "Fingerprint Registration Succeeded"
 - "Registration Failed"
- After a successful enrollment, click "OK" to close the registration window
- Click "OK" in the "Add User" window to finish adding the user to the system



CHANGING AN EXISTING USERS FINGERPRINT USING THE OPTIONAL -USB FINGERPRINT ENROLLER

In the "Edit User" window click on the "Enroll FP" button. The fingerprint registration screen will appear.

- On the fingerprint registration screen click the circle above the finger that is currently enrolled
- You will be prompted with the following message:
 - "Are you sure you want to remove the registered fingerprint?"
- Click "Yes" to confirm
- Click the circle that corresponds with the new finger that will be enrolled
- When prompted, place your finger on the reader
- Wait for the fingerprint image to appear then remove your finger from the reader
 - Try to position your finger the same way as the first time
- The second fingerprint image will appear and this message will display
 - "Fingerprint Registration Succeeded"
- Click "OK" to close the registration window
- · Click "OK" in the "Add User" window to complete the change

THREE STRIKES ALARM

• When a User is denied entry three times in a row (three strikes), the lock will sound an alarm for 30 seconds

LOW BATTERY WARNING

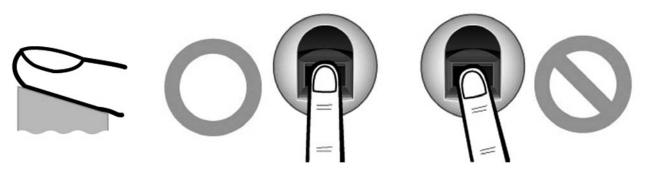
• When the battery power decreases to approximately 4.2 volts the lock will play music after a fingerprint is scanned. This indicates that the batteries are getting low and should be replaced.

GROUP DESCRIPTIONS

- Group 1 (Great Grand Master GGM): Considered the system manager. Will have full programming rights and 24/7 access. There can be only one GGM in the system.
- Group 2 (Grand Master GM): Users in this group will have full programming rights and 24/7 access. This is the only group besides the GGM that has programming abilities.
- Group 3 (Passage): Special group. Users have the ability to toggle the passage mode. When a Passage group user scans their fingerprint the lock will go into passage mode, allowing egress until another fingerprint from this group is scanned. (The GGM or GM can toggle the passage mode manually.)
- Groups 4 and 5 (User Groups): User access in this group can be controlled by schedules and holiday settings. No programming rights. Have 24/7 access in the absence of schedules.

ABOUT FINGERPRINT REGISTRATION -

Correct Fingerprint Placement: Place your index finger on the window just as you do with a finger stamp. Fingertip touching is not an appropriate registration or input method. Make sure the center of your finger touches the window.



Use your index finger whenever possible. The index finger guarantees an accurate and stable fingerprint input.

Check if your fingerprint for clarity or damage. It is difficult to recognize fingerprints that are too dry, wet, unclear or damaged. Use another finger in this case.



Cautions About Fingerprint Condition: Depending on the User's fingerprint condition, some fingerprints may not be used or may cause an inconvenience.

- If the fingerprint is damaged or very unclear, then it cannot be recognized. Please use a different finger or if needed issue the User a key.
- When a finger is dry, breathe on the tip to moisten it before attempting authentication.
- For children, it may be difficult or impossible to use the unit because their fingerprints are too small or very unclear. If a child will be using the unit it is recommended to register their fingerprints every six months.
- For the elderly, it may not be possible to register their fingerprints because there are too many fine lines on the fingerprints.
- If fingerprints are very unclear, it may be convenient to register more than one finger for a particular user.

Reg. Level: Indicates the level of fingerprint discrimination applied during fingerprint enrollment. The higher the value you select, the more accurately fingerprints will be stored during enrollment

Matching Level: Indicates the level of fingerprint identification applied in authentication of a fingerprint.

- Lower Value = Higher Authentication Rate
- Higher Value = Lower Authentication Rate = Higher Security Level

If you set the Recognition Level for a particular User to zero (0), the level set in the unit will be used.

For more information on additional product lines,

templates and manuals,

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